

Call for ISGG Young Researcher Award

1. Presentation

Created by the International Society for Geometry and Graphics (ISGG), the 'ISGG Young Researcher Award' was established to recognize and motivate young participants (individuals) of the International Conference on Geometry and Graphics (ICGG) for their brilliant works.

With this award ISGG acknowledges either:

- a) A notable research work in the fields of Geometry and Graphics:
 - accepted in the upcoming ICGG conference, or
 - accepted or published in a recognized peer-reviewed scientific journal or conference proceedings in the fields of Geometry and Graphics.
- b) A significant contribution of lasting value to Graphics Education at all levels.

The award is granted biennially and presented at a formal ceremony during the ICGG. The award, presented to the laureates, consists of a certificate.

The laureates will deliver an online lecture, scheduled after the ICGG according to their availability. The lectures should address a technical or scientific topic of their work. The recorded lectures will be published on ISGG's channels.

2. Eligibility criteria

Faculty members, researchers or students who are completing 35 years old or younger in the year of the call for the nomination (the year before the upcoming ICGG) are eligible to self-nominate for the award.

In the case of research works (1a), eligible papers must be accepted in the upcoming edition of ICGG or have been accepted or published in a recognized

peer-reviewed journal or conference proceedings after the closing of the last edition of ICGG, and the applicant must be the main author of the paper, but not necessarily the first author.

For contributions to Graphics Education (1b), the applicant must be the main person responsible for the contribution.

The laureates' membership in ISGG and their participation in the next ICGG conference are preferred, but not mandatory. However, the applicants must be registered for the upcoming ICGG conference.

3. Form of nomination of candidates for the award

Applicants must submit their nominations to the ISGG Board Committee by filling out the application form on the ISGG website (<https://isgg.net/awards/>), and submitting the following documents electronically following the instructions that will be sent to the applicant by email:

- a) Summary of curriculum vitae of the applicant.
- b) In case of notable research work in the fields of Geometry and Graphics (1a), the manuscript of the paper. In case of significant contribution of lasting value to Graphics Education (1b), the report on the contribution to Graphics Education, explaining it emphasizing the scientific and/or technological achievements, human resource development, science dissemination and popularization, and international cooperation.
- c) A graphical highlight of the paper (1a) or the contribution (1b).

4. Evaluation process

Applications will be evaluated by a Judging Committee to be formed for each edition of the award.

The members of the Judging Committee are not restricted to ISGG members. They will be appointed by the ISGG Board Committee based on seniority and recognition for their academic merit. Furthermore, priority will be given to the participation of members who are active in different topics of Geometry and

Graphics and from higher education and research institutions of the three World Regions.

The members of the Judging Committee will elect a Chair to conduct the judging process.

5. Important dates and periods

For the ICGG2026 edition of the ISGG Young Researcher Award, the following dates and periods have been set:

- Call for submissions begins: November 3, 2025.
- Nomination submission period: January 3 to April 12, 2026.
- Judging period: April 13 to May 10, 2026.
- Judging results announcement: May 11, 2026.
- Award ceremony: during the ICGG2026 closing ceremony.

6. Additional conditions

Appeals to the Judging Committee's decision will not be considered. Situations not covered by this call will be reviewed by the ISGG Board Committee, after consulting the Judging Committee.

The official language is English.